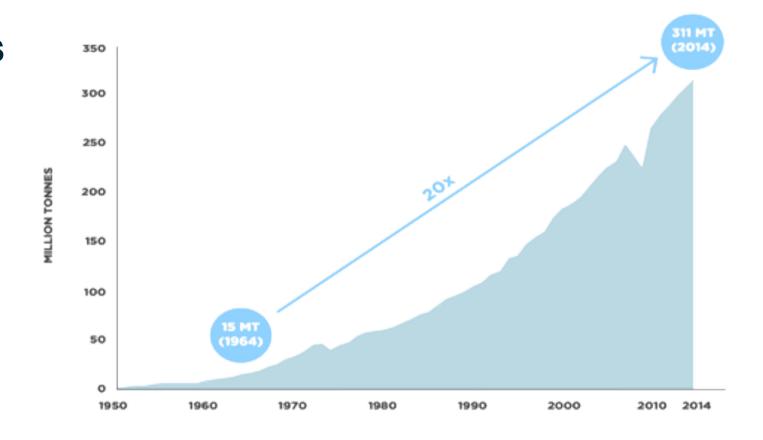
Designing for a new plastics economy

Simon Widmer (Ellen MacArthur Foundation) and Chris Grantham (IDEO)

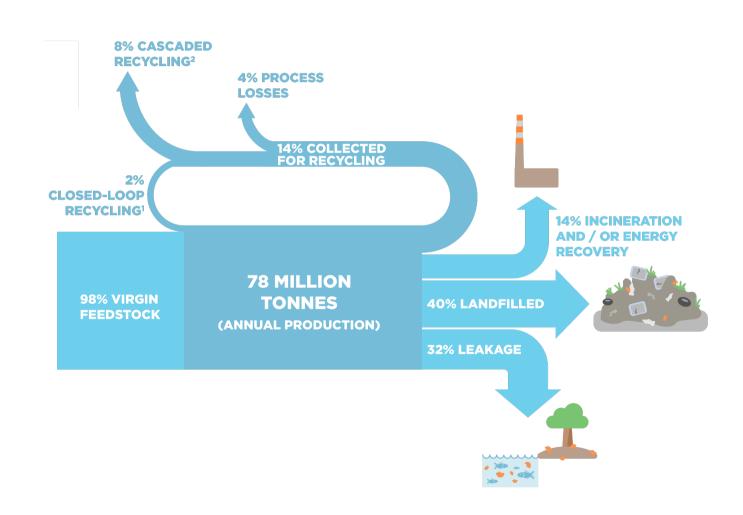




Plastic Touches Everyone -Exponentially



Archetypically Linear

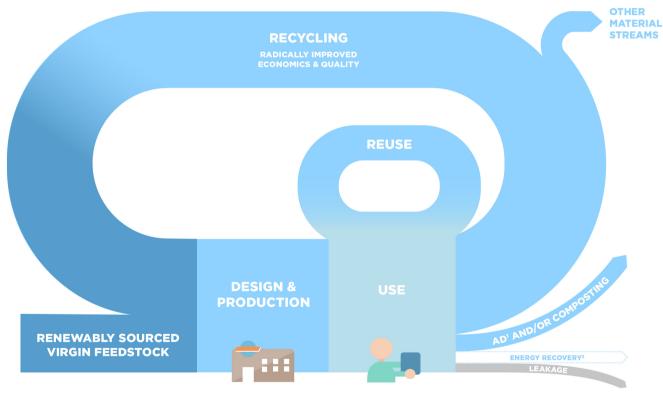




+ ELLEN MACARTHUR

The New Plastics Economy

CREATE AN EFFECTIVE AFTER-USE PLASTICS ECONOMY



DECOUPLE PLASTICS FROM FOSSIL FEEDSTOCKS

DRASTICALLY REDUCE THE LEAKAGE OF PLASTICS INTO NATURAL SYSTEMS & OTHER NEGATIVE EXTERNALITIES



New Plastics Economy Report

- 1000s of news articles
- Millions of social media impressions
- Widely picked up by companies, industry associations, policymakers



Core partners









Lead philanthropic partner



Philanthropic funders













1. How might we design out the need for separate lids?

2. How might we redesign items with high leakage rates?

3. How might we offer our product as a circular service?





C School



What is the objective of the C school?

- Inspire and build up capabilities amongst designers designing for The New Plastics Economy and the circular economy more broadly
- Provide practical methods for individuals and organisations participating in the NPEC innovation moonshot programme
- Longer term, to inspire a new generation of creatively confident circular designers and more resilient organisations capable of thriving in the circular economy.

What will it look like?



- Free publicly accessible website
- It's modular and adaptable to different levels of starting knowledge
- Focus on practical methods rather than theory
- Various media forms
- Key elements will be:
 - circular design principles
 - an adapted, circular "design thinking" process
 - a series of design methods and activities

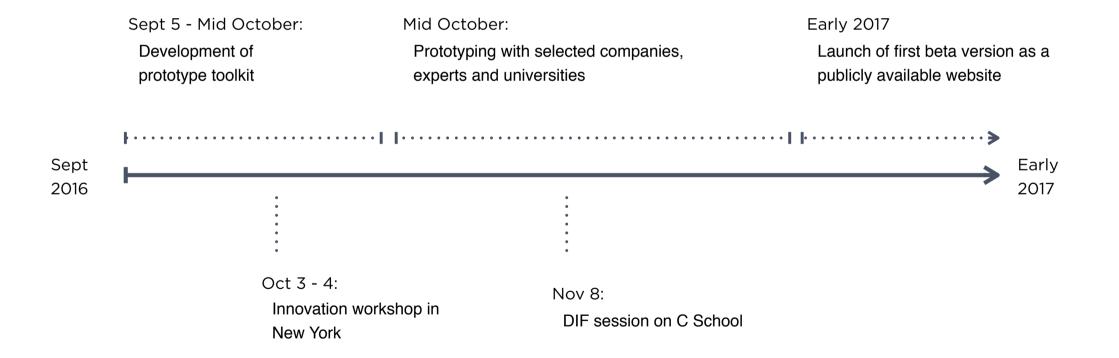
Who is on board?



- Leading design agencies
- ± 10 universities
- Companies from the New Plastics Economy initiative and from the Ellen MacArthur Foundation network
- An advisory board with Tim Brown, Andrew Morlet, Leif Huff, Bob Adam, Gayle DeBruyn, Prof. Peter Childs, Gavin Warner.



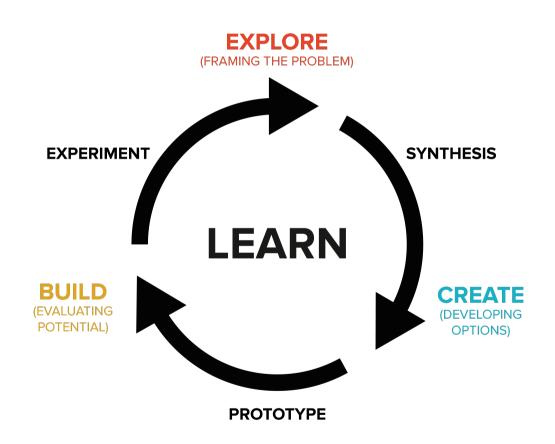
Timeline





Design thinking is well suited as a circular method for change.







Be Optimistic

Believing that something is possible will somehow make it so.

Collaborate

The most powerful asset we have in the our arsenal is the word "we."

Embrace Ambiguity

Get comfortable with uncomfortable-ness

Learn From Failure

Ask for forgiveness, not permission.

Take Ownership

Individual ownership supports collective responsibility.

Talk Less, Do More

Design is about rolling up your sleeves and making things.

Make Others Successful

Going out of your way to help others succeed is the secret sauce.

Toolkit Structure



Principles



Process



Methods

How you can get involved

- Sign up to our newsletter, Twitter and Facebook group
- Join our DIF session on C School, 8 November 17:00
- Join us in our open innovation design challenge (early 2017)
- Stayed tuned for the launch of the C School (early 2017) and apply the methods and design process to your design challenge!

newplasticseconomy.org

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